1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   * The most successful category is theater
   * The most successful sub-category are plays
   * The most successful month is may
2. What are some limitations of this dataset?
   * This data didn’t consider the countries, currency, timeframe of the deadline/launched date which creates an inaccurate report of which category/sub-category was truly successful or unsuccessful with their pledges
3. What are some other possible tables and/or graphs that we could create?
   * State of the countries
   * Dollar amount based on currency
   * The difference of timeframe against the state of the categories and sub-categories as well as the currency
   * The deadline and when it was launched